



SPRUCE PEAK ARTS

Spruce Peak Arts (SPA) Technical Information Package

Revised:11/8/2024



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Please contact the Technical Director for further information or with questions.

CONTACT INFORMATION

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Executive Administrator

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HOUSE POLICIES

Personnel: A Spruce Peak Arts (SPA) staff member must be present in the theatre for any activity within the building.

Theatre Entrance: All artists and their personnel should enter through the stage door located at the south side of the theatre.

Backstage Access: Access is limited to authorized personnel of the artist and the staff of SPA. Any guests or visitors backstage must be approved by the Executive Director, Technical Director, or Director of Services prior to visitation.

Parking: All SPA staff, performers, and artistic personnel will need to park in the upper deck of the parking garage located south of the Arts Center. All parking restrictions will be conveyed to the artist during the advance. The driveway between the parking garage and the theater is for load-in and load-out only. Please contact the Technical Director or Director of Services to verify parking arrangements, as busy days at the resort can change the parking situation.

Marketing and Publicity: Placement of any posters, flyers, etc. in or around SPA is solely at the discretion of SPA management. The artist shall not affix any materials to the building directly. All marketing materials for the event must be approved by the Director of Communications and/or Executive Director and/or designated representative prior to distribution or general market release. Marketing and Publicity is encouraged, so please connect with marketing@sprucepeakarts.org or 802-585-3291.

Telephone and Internet: SPA provides high-speed internet connection via Wi-Fi throughout the facility. This may be restricted during performances that include live streaming.

Smoking: No smoking and/or vaping of any substance is permitted within the building of SPA. By Vermont Law, any smoking must be done at least 50' from any entrance. Please dispose of all butts responsibly.

Pyrotechnics: In accordance with Vermont fire codes, no open flame or pyrotechnics are permitted without the permission of the Fire Chief; this permission must be obtained no later than 2 weeks before the contracted event date. No internal combustion engines of any kind may be used at any time inside the facility. If your production utilizes pyrotechnics of any kind, please contact the Technical Director.

Food and Beverage: Outside food may not be brought into the theatre during any rehearsal, performance, or event without pre-approval. All backstage food and beverages must be coordinated through the Director of Services prior to the actual rental time in the facility.

House and Lobby Opening: The lobby is opened at least 1 hour prior to the scheduled time of the event, and the house is open to the patrons ½ hour prior to the scheduled time of the event. Any delay in the opening of the house, or the starting of the event, is done at the discretion of the Executive Director, Director of Services, and Technical Director.

Liquor: In accordance with the liquor license and the Vermont Department of Liquor Control, no unauthorized alcohol may be brought into the facility, no alcohol provided through concessions or hospitality may be removed from the building before, during, or after the event. Also, in accordance with the Vermont Department of Liquor control a bartender is required in the presence of any alcohol.

HOUSE POLICIES (CONTINUED)

Illegal Substances: Illegal drugs, controlled substances, and non-authorized alcoholic beverages are not permitted in or on the property at any time.

Security: Security is available at the request of the artist and must be contracted prior to arrival.

Stage: Bolting or fastening to the stage floor is expressly forbidden. Any attachments, including signage, to the stage walls must be reviewed with the Technical Director prior to approval.

Back Stage Support Areas: No taping, nailing, etc. in the dressing rooms, green room, or backstage walls are permitted.

House Curtains: Nothing may be affixed to any of the draperies or soft goods in the SPA.

Cables and Wiring: All cables and wiring for lights, sound, and effects must be run and taped securely along the floor, stage and house. Safety is under the discretion of the Technical Director.

Sound Check and Rehearsal: No audience is permitted at scheduled rehearsals or sound checks without prior approval of both artist and the Technical Director and/or Executive Director. In addition, SPA reserves the right to set the final volume levels for any sound in the facility.

Load-In Shoe Policy: During inclement weather, an "inside" and "outside" shoe policy will be put into effect to minimize the water and salt damage to the stage.

Cyclorama (CYC): Please take caution during load-in, load-out and other activities in the proximity of the CYC. It is a seamless piece of fabric (24' x 60') hanging upstage 4' from the back wall. It is awfully expensive and easily damaged. NEVER PLACE ANYTHING AGAINST THE CYC.

Strike/Load-Out: No on-stage strike may begin until the house is deemed "clear" by a member of the SPA staff. At the end of load out SPA staff and the visiting artists will do a joint walk through to make sure that all visiting inventory is loaded out and accounted for. Anything left in the building post event without prior approval of the Technical Director will be disposed of.

Dangerous Activity: If at any time the well-being of staff, patrons or equipment is threatened or jeopardized, it is within the power of the SPA staff to terminate these actions immediately.

MERCHANDISE

The selling of merchandise is established during the contract phase. If the artist chooses to sell merchandise, it will be sold in the Lobby of the SPA. Arrangements for tables, chairs, skirting, easels, power or related items can be made with the Director of Services.

The profit split of merchandise is an 80/20 split after Vermont State Tax if the performer chooses to have a member of the SPA Staff act as the Seller. If the artist provides his or her own Seller, the profit split of merchandise is 85/15, unless otherwise dictated by contract. House policy dictates that both a pre- and post- show count of inventory must take place; at the start of the event, and the closing of the lobby both the seller and SPA Staff must sign off on profit split and inventory.

Please note that there is no in-house credit card machine available for merchandise, and the acceptance of personal checks is done at the discretion of the artist.

Any inventory or material left behind after the load out of an event is subject to disposal. In addition, arrangements can be made to mail the remaining inventory at the artist's expense.

THEATER SPECIFICATIONS



See Figures on Pages 20-24 for additional information.

General Information

The SPA stage is an open proscenium, platform stage. Lighting positions are accessed via an overhead catwalk and tension grid system. The theater does not have a fly system. Stationary scenic elements can be installed below the grid with prior approval from the Technical Director.

Seating Capacity and Layout (see Figure A page 20)

Seating Capacity: 417

Box Seating may be adjusted only under the permission of the Director of Services.

Maximum Room and Stage Occupancy: 649

Dressing Rooms and Green Room

The SPA has two dressing rooms (average capacity 10 & 12 adults) with lighted mirrors, chairs and clothing racks. Hangers, hand towels, and bath towels are provided. Two ironing boards, irons, and steamers are available for artist use.

Each room has WiFi, a sound system for monitoring the show in progress, and a 2 channel Clear-Com intercom system.

Located near the dressing rooms there are 3 restrooms; one of which has a private shower available for artist use.

The Green Room is furnished with armchairs, a couch, coffee table, microwave oven, and small refrigerator. Any items provided by hospitality will be located on tables in the Green Room, unless otherwise specified.

THEATER SPECIFICATIONS (CONTINUED)

Loading Access

Access to the theater is via a ramp from the driveway that leads to a double door, and single door, on the south side of the building. SPA does not have a loading dock.

Loading access to the stage is upstage left through a set of double doors, 8'-0" high by 6'-0" wide, which lead directly to the stage. There is a crossover upstage of the back wall, 6' wide (confirm usable width with Technical Director) and 10'-0" high.

Stage Deck/Marley

The stage deck is a sprung finished wood floor, finished in a flat ebony stain. Any bolting or fastening to the stage floor is expressly forbidden. For an additional fee, the stage floor can be completely covered with black Rosco Adagio Marley. The Marley spans the entire proscenium opening and from the downstage edge of the stage floor upstage to the cyclorama.

- We do not allow tapping on the bare stage floor.
- We do not allow the use of rosin anywhere on the stage or marley.
- We do not allow high heeled shoes on the marley.
- If set pieces are used be sure there are no exposed nails, screws, splinters, etc. that can damage the flooring.
- No food or drink is allowed in the cross-over to protect the equipment stored in this area.
- Instruments with an endpin must use a means to protect the stage floor.

Soft Goods

Masking is provided with dead-hung borders, two sets of black velour legs on tracks, and a full stage split black velour on a track. The full stage split blacks can serve either as masking legs or a full stage black backdrop. The legs and full stage split blacks can be tracked completely off to the stage walls. The legs' farthest onstage position is 20' off center stage. In addition, a white cyclorama located upstage is on a traveler and can be stored offstage right. There is a red velour main drape that covers the full width of the proscenium.

Stage Dimensions (see Figures B-E, pages 21-24 for more detail)

- Width between knee walls: 39' 10"
- Proscenium Width: 56'-4" (the width can be adjusted using the main drape and/or 8' tracked wood panels; legs can close to 40' opening)
- Full Stage Width: 77'-6"
- SL/SR Wing Space (Proscenium to side wall): 10'-7"
- Stage depth from proscenium to upstage wall: 31'
- Stage height: 30"
- Proscenium Height: 23'-10", 20'-8" with fixed teaser
- Stage to bottom of Borders: 21'-9"
- Stage to Wood Beam Center Stage (Running Upstage/Downstage): 24'-5"
- Stage to Wood Beam Mid Stage (Running Stage Left/Right): 23'-10"
- Stage to Tension Grid: 26'-6"
- Stage to Electrics: 28'-6"

LIGHTING

Throw Distances and Angles

- Catwalk: throw 40'; angle 45 deg
- House Boom 1: throw 33.5-39'; angle 17-34 deg
- House Boom 2: throw 46-48'; angle 13-27 deg
- Over Stage Electrics: pipe 28'-6"

Stage Lighting Control

- ETC ION XE Console 2048 outputs with dual monitors and a 2x20 fader wing.
- The primary control location is the Control Booth located at the back of the House.
Control is also possible from stage left/right and/or in the house. Remote control via an IPAD with ETC iRFR Remote Control.
- (161) 15 Amp Dimmers
 - (32) Front of House Catwalk and House Boom 2
 - (12) House Boom 1
 - (101) Over Stage Electrics
 - (16) On stage
- (5) 15 Amp Dimmers dedicated to House Lights

Lighting Equipment Inventory (See page 25 for Rep Plot and allocation of instruments; Inventory can be shifted when necessary)

Fixtures

- (24) ETC Source 4- 19°, 575 W
- (24) ETC Source 4- 26°, 575 W
- (38) ETC Source 4 36°, 575 WW
- (12) ETC Source 4 Zooms (25-50°), 750 W
- (2) ETC Source 4 Zooms (25-50°), 750 W (curtain warmers)
- (2) ETC Source 4- 19°, 750 W, on ETC Follow Spot yoke
 - with iris and color changers
- (24) ETC Source 4 Par EA, 750 W
 - lens kit VNSP, NSP, MFL, WFL
- (10) ETC Source 4 ParNel 25-45°, 750 W
- (6) Martin Thrill Compact Par Mini
- (8) Chauvet Pro Ovation Cyc 1FC

House Plot (see Figure F page 25)

The house plot consists of the following systems...

- 5 front wash
- 3 down wash
- 1 high side wash
- 1 back light wash
- 8 19° specials
- LED Cyc Wash

LIGHTING (CONTINUED)

Color and Templates

SPA is primarily a Rosco house with a variety of colors and a limited gobo inventory. SPA is willing to accommodate special color and template orders with advance arrangement.

Accessory Inventory

- (30) ETC "B" Size Gobo Holders
- (10) ETC "A" Size Gobo Holders
- (12) 6.25" Donuts
- (10) 7.5" Barndoors
- (2) 6.25" Iris's
- (74) 6.25" Color Frames
- (80) 6.25" HD Color Frames
- (74) 7.5" Color Frames
- (2) 6' Booms with
- (6) 16' Booms with 50 lb. bases
- (2) 18' Booms with 50 lb bases
- (48) Sidearms

Special Effects

- Ultra-Tec Radiance Hazer (wired remote, DMX control and stand-alone operation)

NOTE: If a production utilizes any equipment or props that cause smoke or haze, SPA will need to turn off the air handlers in the building. The use of these props are weather dependent and permission to use them will be decided day-of-show by the Technical Director.

Stage/Grid Work Lights

Over-stage work lights are a combination of fluorescent and incandescent fixtures that are controlled by two hard switches located stage right, and at the hatch located above the control booth.

House and Vestibule Lights

The house lights are controlled via two separate protocols: the Paradigm system, with control panels next to the lobby doors, green room door, and on the wall backstage left next to the sound rack; and the lighting console in the booth. The house lights use dimmers 166, 168-170. The vestibule lights are controlled by a remote switch located in the ushers closet.

Aisle and Knee-wall Lights

The aisle and knee-wall lights are in the house and around patron seating. The Vermont fire code states that these lights must remain on if a patron is present. These lights are controlled by two switches located on the house left wall in the control booth.

SOUND

95 dBA weighted limit, no curfew

Audio Control

- FOH Console Midas M32
 - 32 input/ 16 output
 - Compression, gates, and four band parametric EQ for each channel and aux outputs.
 - 31 band EQ on all outputs
 - Remote control via IPAD and M32 Mix App
- The primary control location is in the mezzanine slightly house right of center (see Seating Chart Figure A page 20, seats Q8-11 and R8-11). Control is also possible from the middle of the house but requires eliminating seating and must be discussed during the contract phase.
- Monitor Console Midas M32r with DL32
 - Monitors are typically managed from the FOH M32 with an iPad

Power Amplifiers

- (2) D&B D12 (mains & subs)
- (2) QSC CX168 (monitors)
- (2) QSC CX502 (lobby & spare)
- (1) QSC CX254 (surround sound)
- (1) QSC CX702
- (1) QSC CX302V

House Speakers

- (4) d&b C7
- (2) d&b B2 Subwoofers
- (2) QSC K8 front fills
- (4) Renkus-Heinz RH (used for surround sound)

Monitors

- (8) JBL SRX812P (active monitors)
- (4) JBL MRX512M (monitors)
- (2) JBL SRX12M (Monitors)
- (4) Renkus-Heinz SG/SGX121 (monitors)
- (2) Renkus-Heinz SGX12S (sub monitors)
- (2) QSC K8 (small PA speakers / front fills)
- (4) Renkus-Heinz RH (surround sound)
- (3) Yamaha MSP5 (active studio monitors)

SOUND (CONTINUED)

Wired Microphones

- (1) Shure Beta 52A
- (4) Shure SM81
- (2) Neumann KM184
- (3) Sennheiser e604
- (2) AKG C314
- (6) Shure SM57
- (5) Shure SM58
- (3) Shure Beta58
- (2) Shure SM86

Wireless Microphones

- (2) Shure ULXP4 Wireless Receiver
- (2) Shure ULXS4 Wireless Receiver
- (4) Shure ULX SM58 Handheld Transmitter
- (2) Shure ULX Beltpack Transmitter
- (2) Countryman E6 (Headset)
- (3) Shure WL184 (Lavalier)

Direct Boxes

- (4) Countryman DT85 (active)
- (4) Radial Pro (passive)
- (2) Radial ProS (passive stereo)

Mic Stands

- (4) Tripod Tall Boom (DR)
- (3) Tripod Tall Boom (K&M)
- (4) Tripod Tall Boom (Atlas)
- (4) Tripod Tall Boom (misc.)
- (5) Round Base Tall Straight
- (5) Round Base Short Boom (Atlas)
- (1) Tripod Short Boom (DR)

Backline

- (1) '65 Fender Twin Reissue (needs repair)
- (1) Fender Hot Rod Deluxe
- (4) Hercules Guitar Stands
- (5) Guitar Stands
- (1) Drum Rug

SOUND (CONTINUED)

XLR Cables

- (3) 100'
- (7) 50'
- (18) 25'
- (7) 15'
- (8) 10'
- (1) 100' 24x4 Channel Stage Box (Snake)

Power Cables

- (7) 50'
- (5) 50' with Quad Box
- (4) 75'
- (4) 100'
- (8) Quad Boxes

Production Communications/Monitors

- Clear-Com MS7022-Channel Master Station
- Clear-Com RS602 (6) 2-Channel Belt Packs, (6) Headsets
- Clear-Com KB-701 Clear-Com Stations (located in each dressing room)
- Clear-Com KB-702 Clear-Com Station (located in the Green Room)
- Monitors are located in backstage restrooms, dressing rooms and green room.

Assisted Listening System

- Listen Technologies LT-800-972 Complete RF System with (8) LR-4008 RF Receivers

ON STAGE ELECTRICAL (SHARED BETWEEN LIGHTING AND SOUND)

Power available on Stage (shared between lighting and sound)

- 100 Amp, 120/208V, 3Ø (5 wire with Camlocks)
- (6) 20Amp Duplex Circuits located Stage Left
- (6) 20Amp Duplex Circuits located Stage Right

LIVE STREAM AND RECORDING

General

Use of streaming and/or recording capabilities must be determined during the contract phase.

SPA has the capability to multicast to any RTMP platforms. We can also record video in MP4 or MOV formats and multi-track audio upon request. The 3 power/tilt/zoom cameras are located house left, center, and right.

Equipment

- Wirecast Gear 420 with Wirecast Studio Production Software
- (4) BirdDog Eyes P200 PTZ Cameras
- (1) BirdDog Keyboard
- (2) HP 21" Monitors

PROJECTION

General

Use of the projector must be determined during the contract phase.

Projector

- Panasonic PT-MZ 16K with ET-EMT700 Lens.
 - Image brightness 6000 ANSI lumens
 - contrast 10,000:1 full on/off
 - color reproduction 1.074 billion
- Direct Inputs
 - (1) HDMI
 - (1) SDI

Projection Screen

- Dalite Professional Electrol with a 144"x256" viewing area. Refer to Section Drawing and Section Key, Figures C and D pages 22-23, for location.
- The screen can be raised and lowered from stage or the control booth. It takes approximately 40 seconds for the screen to come in and 45 seconds to go out.
- The CYC located at the rear of the stage may also be used as a projection surface.

Control/Input Locations

- SDI/HDMI: the Control Booth, Stage Left and Stage Right
- Inputs being operated through the Black Magic Atem TV Studio Switcher
- DVD and Blu-Ray players are in the Control Booth

MISCELLANEOUS HOUSE EQUIPMENT

Note: quantity is in the brackets (qty)

Chairs

- (30) Orchestra Chairs
- (30) Black Plastic Chairs
- (6) Stools at 36"
- (2) Stools at 24"
- (58) Box Seat Chairs

Music Equipment

- (1) Yamaha C2 piano
- (43) Music Stands
- (55) Music Stand Lights

Wardrobe

- (2) Coat Racks
- (4) Z – Racks
- (2) Ironing Boards
- (2) Irons
- (2) Steamers
- (2) Quick Change Folding Screen

Stage

- (6) Risers 4' x 8'
- Riser Heights
 - (10) 6" legs
 - (16) 12" legs
 - (16) 18" legs
 - (16) 24" legs
- (2) Beam Clamps 12 (2 Ton)
- (2) 6' A-Frame Ladders
- (1) 10' A-Frame Ladder
- (1) 30' Extension Ladder
- (1) 13.5' Little Giant Adjustable Safety Cage - Type 1AA
- (6) Dollies
- (2) Hand Trucks
- (1) Stairs for risers
- (2) Stairs for Stage access from house
- (2) A/V Cart
- (10) Blue Clip Lights

DIRECTIONS TO SPA

From the Boston, MA Area

Take I-93 Northbound. This is a partial toll road. Exit to I-89 North, entering Vermont. Take exit 10 (Waterbury/Stowe). Turn right onto VT-100 N. Turn left onto VT 108 N/Mountain Road at three-way stop. Follow VT 108 for approximately 8 miles, before turning right into the Spruce Peak complex. Take your first left onto Hourglass Drive and the Performing Arts Center is on your right.

From the New York, NY Area

Take I-95 Northbound. This is a partial toll road. After approximately 70 miles, take exit 48 to merge onto I-91 N, passing through Massachusetts and entering Vermont. Take exit 10N to merge onto I-89 N. Take exit 10 (Waterbury/Stowe). Turn right onto VT-100 N. Turn left onto VT 108 N/Mountain Road at three-way stop. Follow VT 108 for approximately 8 miles, before turning right into the Spruce Peak complex. Take your first left onto Hourglass Drive and the Performing Arts Center is on your right.

From the New Haven, CT Area

Take I-91 Northbound. Entering Vermont, take exit 10N to merge onto I-89N. Take exit 10 (Waterbury/Stowe). Turn right onto VT-100 N. Turn left onto VT 108 N/Mountain Road at three-way stop. Follow VT 108 for approximately 8 miles, before turning right into the Spruce Peak complex. Take your first left onto Hourglass Drive and the Performing Arts Center is on your right.

From the Montreal, QC, Canada Area

Take QC-133 Southbound, entering the United States and Vermont. Continue onto I-89 S. Take exit 10 (Waterbury/Stowe). Turn right onto VT-100 N. Turn left onto VT 108 N/Mountain Road at three-way stop. Follow VT 108 for approximately 8 miles, before turning right into the Spruce Peak complex. Take your first left onto Hourglass Drive and the Performing Arts Center is on your right.

IMPORTANT NOTE: Route 108 between Jeffersonville and Stowe is narrow, winding its way between huge boulders. It is only one lane wide in spots and it is closed in the winter. Large trucks and busses get stuck in "The Notch" on a regular basis. Do not take this road. If you find you are in Jeffersonville, take Route 15 to Route 100 in Morrisville. It is worth the extra 30 minutes to drive around the mountain.

Please contact the Box Office if you have questions or need directions.

MEDICAL AND EMERGENCY INFORMATION

Nearest Hospital...Copley Hospital

528 Washington Hwy

Morrisville, VT

(802) 888-8888

EMERGENCY ROOM SERVICES

Emergency Numbers

DIAL 911 FOR ALL EMERGENCIES

Stowe Police Department (802) 253 7126

Stowe Fire Department (802) 253-4315

Lamoille Ambulance Services (802) 635-7724

Waterbury Ambulance Services (802) 244-5003



Urgent Care

ExpressCare Waterbury 76 McNeil Road, Waterbury Center (802) 241-1532

Area Physicians

Stowe Family Practice 1878 Mountain Rd #3, Stowe, VT (802) 253-4853

Stowe Family Dentistry 593 Pucker Street, Stowe, VT (802) 253-4157

Myeyedr (Optometrist) 1248 Rt 100S, Stowe, VT (802) 253-6322

Area Pharmacies

Oscos @ Shaw's 820 RT 100S, Waterbury, VT (802) 241-4115

Rite Aid 48 Congress St. Morrisville, VT (802) 888-2226

Kinney Drug 80 South Main Street, Waterbury, VT (802) 244-8458

90 Morrisville Plaza, Morrisville (802) 888-5244

LOCAL AREA INFORMATION

Hotels and Lodging

The Lodge at Spruce Peak

7412 Mountain Road
Stowe, VT 05672
(802) 760-7400 or (802) 253-3560
Note: Gym and Spa Services

Restaurants and Bars

Located in Stowe Mountain Lodge

Hourglass Lounge
Solstice Restaurant
Alpine Hall

Banks

TD Bank

39 Main Street
Stowe, VT 05672
(802) 253-7368

Union Bank

47 Park St.
Stowe, VT 05672
(802) 253-6600

People's United Bank

1069 Mountain Road
Stowe, VT 05672
(802) 253-8525

Post Office

United States Post Office

105 Depot Street
Stowe, VT 05672
(802) 253-7521

The UPS Store

112 South Main Street
Stowe, VT 05672
(802) 253-2233

Vehicle Repair

Willie's Village Auto

100 Weeks Hill Rd.
Stowe, VT 05672
(802) 253-8552
Note: Large vehicle repair

253-AUTO

745 South Main Street
Stowe, VT 05672
(802) 253-9979

LOCAL AREA INFORMATION (CONTINUED)

Gas Stations

Alpine Mart/Valero (Shell)

968 Mountain Road
Stowe, VT 05672
(802) 253-8932
Note: Diesel Available

Billings Mobil

RT 100, near I-89
Note: Diesel available

Maplefield's at Stowe (Mobil)

14 South Main Street
Stowe, VT 05672
(802) 253-8843
Note: Diesel available but
difficult to get to with large
vehicles

Hardware Stores and Lumber Yards

Stowe Hardware & Drygoods

430 Mountain Rd.
Stowe, VT 05672-5186
(802) 253-7205

RK Miles

785 Sylvan Park Road
Stowe, VT 05672
(802) 253-8516

Music Stores

Guitar Sam

71 Main St
Montpelier, VT 05602
(802) 229-0295

Advance Music

75 Maple St.
Burlington VT 05401
(800) 660-8652

Groceries

Shaw's

751 Maple Street
Stowe, VT 05672
(802) 253-4793

Harvest Market

1031 Mountain Road
Stowe, VT 05672
(802) 253-3800

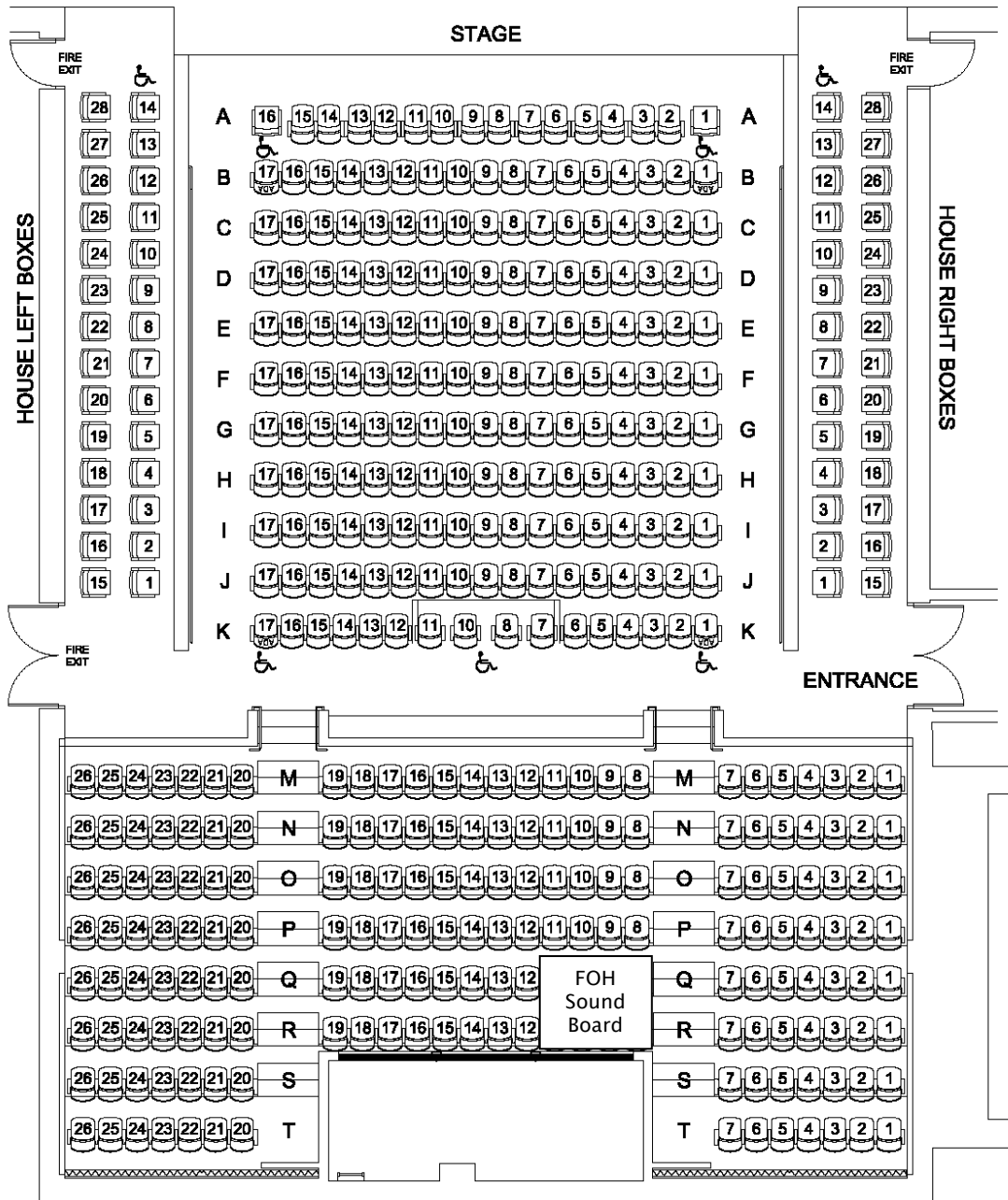
Mac's Market

88 South Main Street
Stowe, VT 05672-4871
(802) 253-4576

Commodities Market

512 Mountain Road
Stowe, VT 05672
(802) 253-4464

FIGURE A: HOUSE SEATING CHART



**Spruce Peak Performing Arts Center
Stowe, VT**

Courtesy of Theatre Solutions Inc.
<http://www.theatresolutions.net/>

FIGURE B: GROUND PLAN

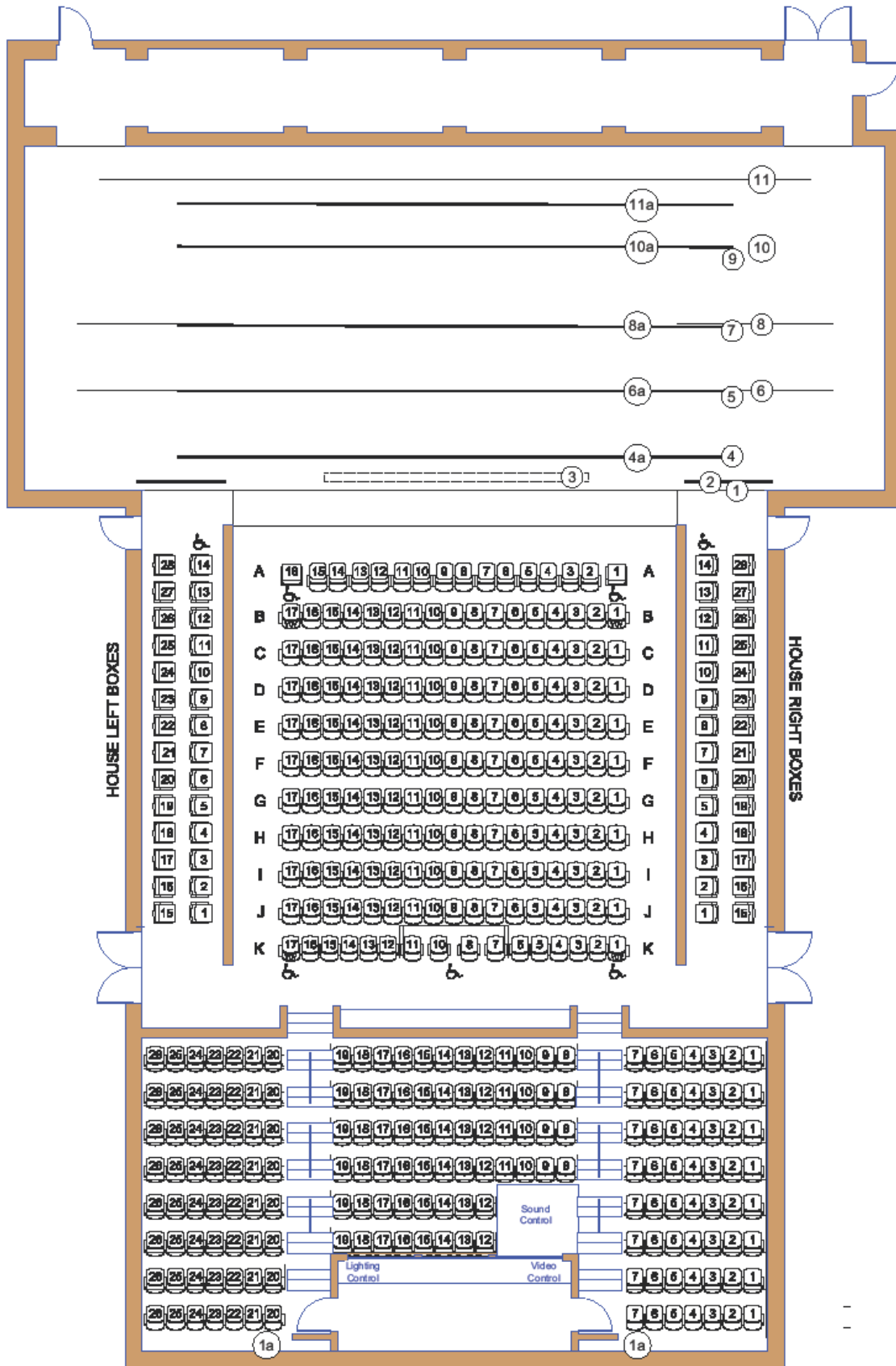


FIGURE C: SECTION DRAWING

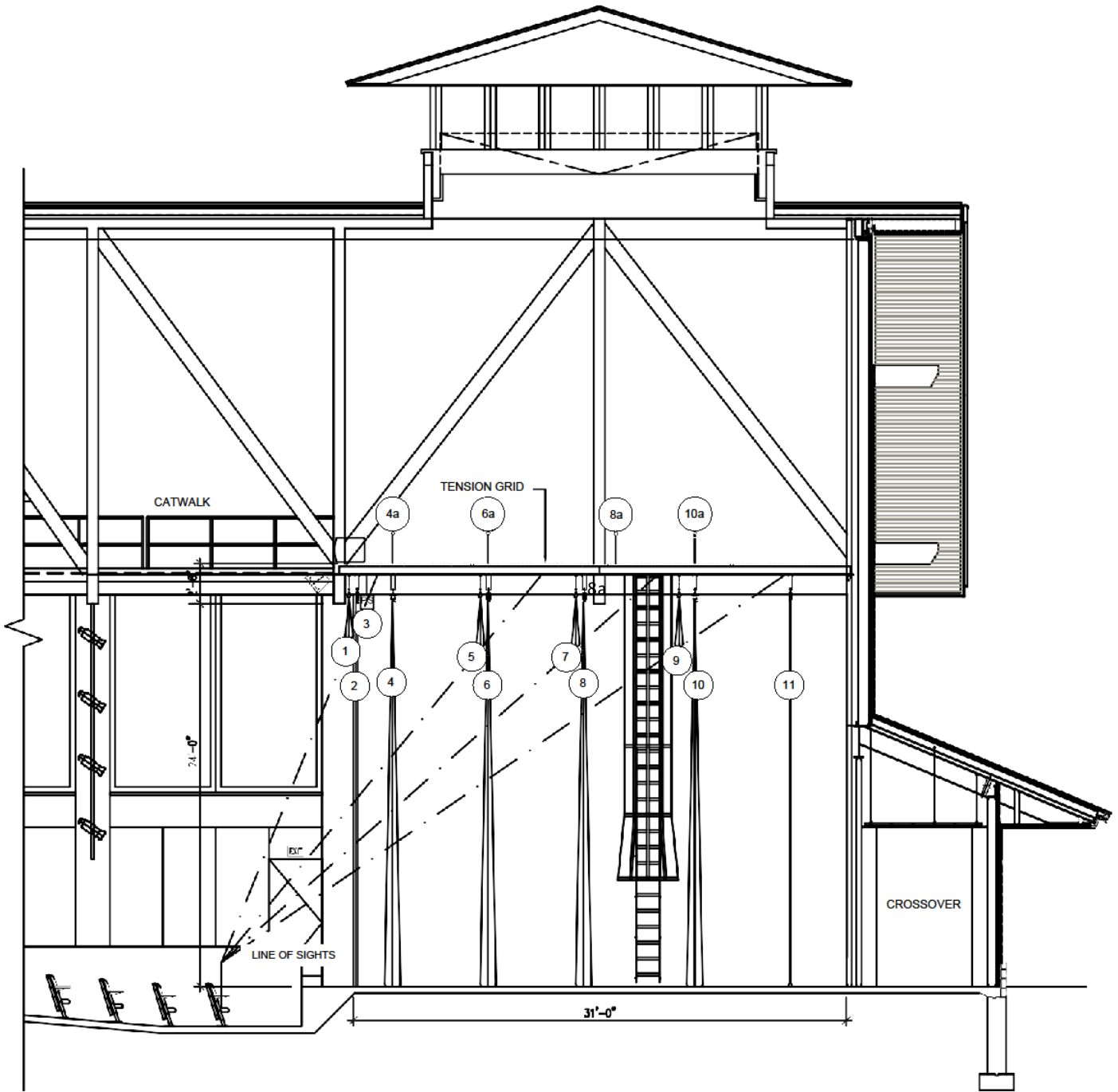


FIGURE D: KEY TO FIGURE B AND C

#	Description	Distance from Proscenium	Quantity/ Width x Height	Fullness	Material	Color	Track Model	Track Length	Remarks
1a	Acoustic Curtains	-77'-6"	2 @ 14'-0" x 14'-0"	50%	Virtue 20 oz. Combed Cotton	Red Plum	T-60	28'-0"	Next to Equipment Room
1	Valance	0'-3"	58'-0" x 2'-6"	50%	Majestic	Red Plum			Dead Hung Pipe
2	Stage Panel	0'-9"	2 @ 8'-0" x 24'-0"		Wood on Metal Frame	Black	T-60	18'-3"	Dead Hung
3	Projection Screen	1'-0"	21'-4" x 12'-0"						Viewing Area
4	Main Curtain	3'-0"	2 @ 36'-0" X 24'-0"	50%	Majestic	Red Plum	T-70	56'-0"	Dead Hung
4a	1st Electric	3'-0"							Above Tension Grid
5	1st Border	8'-6"	69'-0" X 3'-0"	0%	Virtue 20 oz. Combed Cotton	Black			Dead Hung Pipe
6	1st Leg	9'-0"	14'-0" X 24'-0"	0%	Virtue 20 oz. Combed Cotton	Black	T-60	14'-0"	Dead Hung
6a	2nd Electric	9'-0"							Above Tension Grid
7	2nd Border	14'-6"	69'-0" X 3'-0"	0%	Virtue 20 oz. Combed Cotton	Black			Dead Hung Pipe
8a	3rd Electric	14'-10"							Above Tension Grid
8	2nd Leg	15'-0"	14'-0" X 24'-0"	0%	Virtue 20 oz. Combed Cotton	Black	T-60	14'-0"	Dead Hung
9	3rd Border	21'-0"	69'-0" X 3'-0"	0%	Virtue 20 oz. Combed	Black			Dead Hung Pipe

					Cotton				
10	Rear Traveler	22'-0"	2 @ 36'-0" X 24'-0"	0%	Virtue 20 oz. Combed Cotton	Black	T-70	72'-0"	Dead Hung
10a	4th Electric	22'-0"							Above Tension Grid
11a	CYC Electric	25'-9"							Below Tension Grid
11	Cyclorama	28'-0"	64'-0" X 24'-0"	0%	White Muslin	White	T-60	64'-0"	Dead Hung

FIGURE E: STAGE DIMENSIONS

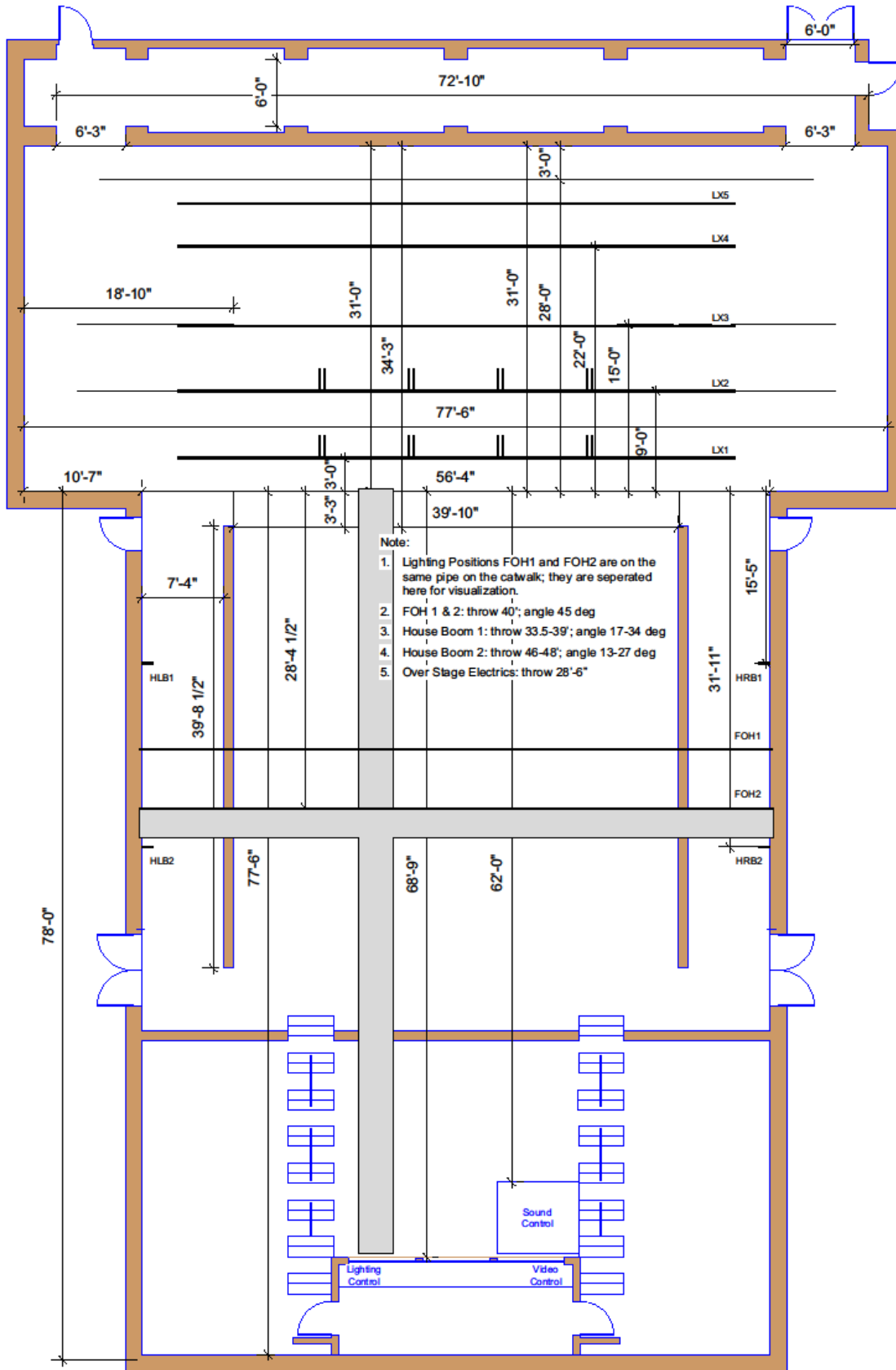


FIGURE F: HOUSE PLOT

